



Cedars Park Primary School

School Bulletin

Friday 17th April 2026

Notable Dates

Mon 4th May—Bank Holiday

Mon 11th—Thurs 14th May -
Year 6 SATs

Fri 15th May—Year 6 Spec-
trum Gymnastics Centre

Thurs 21st May—PTA Fun
Run (Details to follow)

Mon 25th—Fri 29th May—
Half Term

Wed 17th June—Year 4 Music
Festival at Trinity Park

Thurs 18th June—Y6 Crucial
Crew at The Mix

Thurs 25th June—Class
Photos

Friday 26th June—Sports
Day

Lunch Menu w/c 20th April 2026

Monday
Veggie Spaghetti Carbona-
ra

Tuesday
Chicken Curry or Vegetable
Curry

Wednesday
Roast Beef or Quorn Fillet
with Yorkshire Pudding

Thursday
3 Cheese Pizza & Wedges

Friday
Sausage & Chips or Veggie
Sausages

*Jacket Potatoes available
daily*

Dear Parents and Carers,

Welcome back to the Summer Term! We trust that you had a restful Easter break and enjoyed the improving weather.

Summer term is always busy at Cedars Park with lots of exciting events taking place: Sports Day, PTA Summer Fun Run, the Year 6 Production and trips to Jimmy's Farm (EYFS) and the beach (Year 2) to name but a few.

There will be lots of opportunities for us to welcome parents and carers into school to share in what we are doing—something we all really enjoy.

We hope to see you soon.

Miss Suhail
Principal

Chocolate Bingo



A huge thank you to everyone that got involved with the PTA Chocolate Bingo. It has always been a popular event in the school calendar and this year was no exception. Your support has helped to raise an amazing total of £1542.06 for the school.

Thank you to our PTA team, without whom these events could not take place.

Gardening Plot

Year 5 have been tending their plot in the school gardening area, weeding and planting potatoes. This is linked to their classroom learning about life cycles.

Plea for plant cuttings—further to a communication from the team in Year 4, if anyone has any plant cuttings from shrubs and/or ferns, that they would be willing to donate to school, anything offered would be greatly received.



Fidget Toys and Regulation Resources Reminder

Fidget toys and regulation resources can be an important part of a child's provision to help them engage with learning, focus and concentrate but when they become a distraction they will have the opposite effect.

Before Easter, we noticed more and more fidget toys coming into school from home and becoming a distraction for both the child they belong to and the children around them—resulting in an impact on teaching and learning. As such, **only fidget toys and regulation resources provided by the school and part of a pupils agreed provision will be allowed.**

In addition, this includes cuddly toys and comforters, which were coming into school in increasing numbers, for the same reason.

We thank you for your support on this.



Behaving Responsibly in the Community



With the lighter evenings on the way and our pupils inevitably spending more time outdoors, there will be a focus on keeping safe when out in the community and responsible use of their mobile phones.

In upper key stage 2, where many of our pupils have their own mobile phones, the following themes will be covered in class assemblies:

Keeping Safe—How Can I Use My Phone Responsibly?

Understanding the Law—What Can I and Can't I Do On The Internet?

Wellbeing—How Might Being Online Impact The Way I Feel?

As communicated previously, next week, our community police officer, PC Levett, is coming into school to speak to upper key stage 2 specifically about anti-social behaviour.

We hope that this will help our students understand how to keep safe when out and about but also be a responsible member of the Cedars Park community.

Porta Cabin Refurb Update



We have heard rumours that the Porta Cabins can now be seen from the International Space Station—probably! The porta cabin is certainly looking bright in its new shade of purple. You will have noticed that the contractors have still been on site this week finishing off the project. The inside has been hugely transformed with brand new flooring throughout, a bright coat of paint and brand new plumbing to improve the internal facilities. Night Owls has been able to operate in the porta-cabin this week and moving forward our lunchtime Calm Club will make use of this lovely space too.

Our Little Big Book Club



This week marks the start of Our Little Big Book Club. Selected children received an invitation to join Mrs Rosson after school to play games, draw and do group activities that help to bring books to life. They also got to choose four brand new books to take away and keep.

Mrs Rosson is very excited for the next session to hear all about the children's reading!

Class Cookies

Well done to **Kittiwake Class in Reception** and **Kingfisher Class in Year 4** for having the joint highest attendance this week.



No Nuts

We are a nut free school!



Attendance

This week's attendance was as follows:

Reception: 98.5%

Year 1: 94.21%

Year 2: 98.91%

Year 3: 96.75%

Year 4: 99.56%





Year 5: 97.86%

Year 6: 98.24%

Well done to **Year 4** for having the highest attendance.

Cedars Stars

Well done to this week's Cedars Stars!

| | | |
|--|---------------------------------------|---|
|  Reception Sebastian J Maisie J | Year 1 Arlo C Chloe H | Year 2 Skylar W Max B  |
| Year 3 Roman G Arthur P | Year 4 Ava-Mai E Tommy S | Year 5 Jacob M Max J |
|  | Year 6 Aiden L Gabriel B |  |

Staffing Update



It is with great pleasure that we share with you that Mrs Norman and Mrs Adams are pregnant, both with their second child.

Baby Norman is due in August and Baby Adams in September—this means that we do not anticipate any changes to the teaching of Nut-hatches and Kittiwakes respectively this academic year.

We send both families our best wishes ahead of their new arrivals and hope you will join us in congratulating them on this exciting news.

Top Tips for SETTING BOUNDARIES AROUND GAMING

If your child loves video games, then you'll probably be aware that how long they spend gaming – and what they're actually playing – can occasionally become a source of concern or conflict. The UK's trade body for interactive entertainment, Ukie, has recently launched a campaign to promote safer and more responsible gaming among young people – with parents and carers helping by setting sensible and fair boundaries. Our guide has tips on key areas where you could agree some healthy ground rules for your child's gaming activity.

PROMOTE SAFER GAME CHOICES

Deciding which online games are OK – and which should be avoided – is tricky. Some titles allow children to cooperate or compete with strangers, which creates potential risks. Watching your child play online for a while could provide more insight into a particular game, while the parental controls on most consoles allow you to limit who can chat to your child or send them friend requests. Remind your child of the hazards around strangers online when you discuss this boundary with them.

ENCOURAGE REGULAR BREAKS

Help your child understand the need to take regular breaks, playing in shorter bursts rather than marathon sessions. Bear in mind that some games (such as role-playing games) require time investment from the player, while others (online team games, for example) can't be stopped or paused at a moment's notice. A quick break every hour or so is good practice, and you could suggest some things to do in these breaks, such as having a drink of water or getting some fresh air.

AGREE SPENDING LIMITS

There's no doubt that gaming can be expensive, and younger players often don't realise how much paying for digital items and subscriptions can add up to. Many young gamers love to buy new skins or upgrades for their character, so you could settle on a fixed amount that your child is allowed to spend on in-game items each week or month. This sort of boundary will not only help your child to manage their expectations but will also make you more aware of the price of these items.

DISCUSS AGE RATINGS

18
CENSORED

Children often ignore the age ratings on games – or are unaware they even exist. If you're happy with your child playing a particular game even though it's rated above their age, then establish that as a boundary: emphasise that you've made an exception, and talk about what age ratings mean and why they're important. You could add context to this boundary by browsing games' boxes together while shopping, discussing why some games might have earned certain age ratings.

Meet Our Expert

Daniel Upcombe is a writer specialising in technology, video gaming, virtual reality and Web3. He has also written his guidebooks for children, covering games such as Fortnite, Apex Legends, Valorant, Roblox and Minecraft. His work published by the likes of PC Gamer, Kotaku, Pocket Gamer and V24T. He has reviewed more than 90 games and products over the past year.



FACTOR IN FRIENDS

If your child is a keen video gamer, the chances are that they'll have other gamers among their social circle, too. When friends visit, do they instantly dash to their console or computer? You could put boundaries in place before their guests arrive by agreeing on a length of gaming time. Bear in mind, though, that they may try to extend this once they're together. Try coming up with activities or challenges for them during screen breaks – if they join in, they earn a little extra time on their game.

ENJOY GAMING TOGETHER

Setting time aside to play video games together can be an enjoyable bonding exercise. Undeniably, some young gamers may be less enthusiastic about a parent or carer joining in, but it can be a productive way of encouraging them to share their hobby with you. Setting goals or tasks might be useful: if they love Minecraft, choose something to build together; if Fortnite's their favourite, ask to try out some of the fun game modes, like Prop Hunt, which don't require high skill levels.

TALK ABOUT EMOTIONS

Help your child to monitor their emotions as they play. Discuss what is (and isn't) an acceptable level of competitiveness to show while gaming. Are they allowed to trash talk other players, for example? Can they notice when they get angry if they lose? Do they think these emotions are healthy? Some games can provoke anger, but others can bring joy, humour and the thrill of overcoming a challenge. Try to steer your child towards games that tend to produce these more positive feelings.

BE PREPARED FOR TROLLS

A frequent problem when gaming online is other players who are deliberately troublesome. Make sure your child knows how to report and block someone who makes their experience a negative one. Between you, decide if or how they should deal with these online trolls. Talk about where your child's boundaries are in terms of what they think is acceptable: what behaviour by other users is merely frustrating, and what crosses the line to become upsetting or abusive.

Source: <https://nipol.app/about/privacy.html>

NOS National Online Safety
#WakeUpWednesday

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